

Figure 3C

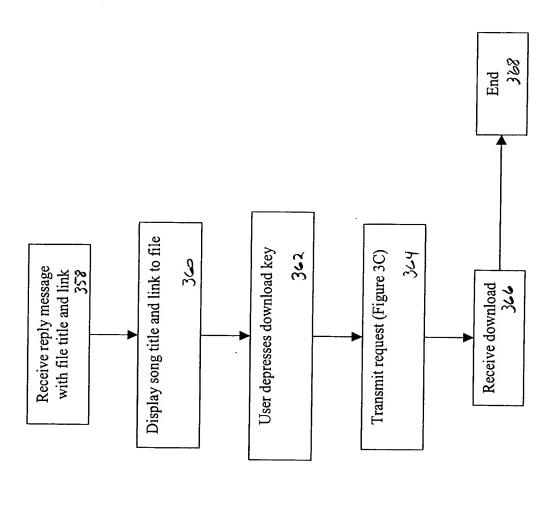


Figure 3D

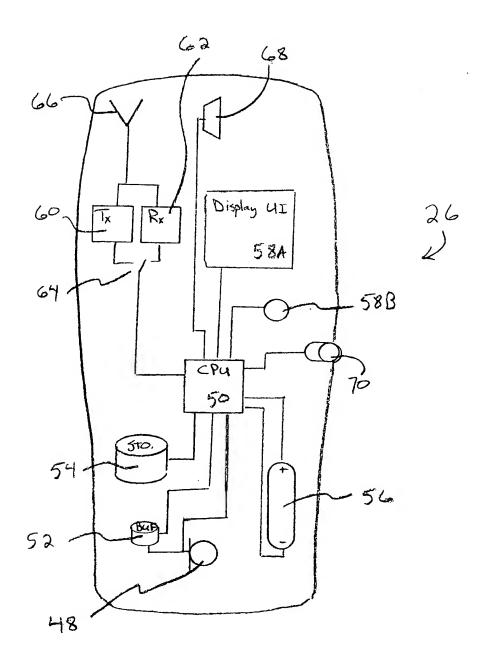


Figure 4

Headstart of music recognition -> faster result

